

IDENTITY

NAME / TAG			
ROLE		TROPE	
DAY JOB		AGE	
CATCHPHRASE			
FLAW			

CREW

CREW	
HOME SECTOR	

REPUTATION (HEAT)

1	2	3	4	5	6	7	8	9	10	11	12
☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐

Starts at the number of Heroes. 6 loads a Lethal Bullet, 9 gives Enemies a Feat Point. 12 does both, plus 1 Flow for the Crew.

ATTRIBUTES / SKILLS

Start 2 in every Attribute, 1 in every Skill, then add Role, Trope, and 2 free Skill points. Cap 3. Any Skill pairs with any Attribute.

BRAWN	☐ ☐ ☐	NERVES	☐ ☐ ☐	SMOOTH	☐ ☐ ☐	FOCUS	☐ ☐ ☐	CRIME	☐ ☐ ☐
Endure	☐ ☐ ☐	Cool	☐ ☐ ☐	Flirt	☐ ☐ ☐	Detect	☐ ☐ ☐	Awareness	☐ ☐ ☐
Fight	☐ ☐ ☐	Drive	☐ ☐ ☐	Leadership	☐ ☐ ☐	Fix	☐ ☐ ☐	Dexterity	☐ ☐ ☐
Force	☐ ☐ ☐	Shoot	☐ ☐ ☐	Speech	☐ ☐ ☐	Heal	☐ ☐ ☐	Stealth	☐ ☐ ☐
Stunt	☐ ☐ ☐	Survival	☐ ☐ ☐	Style	☐ ☐ ☐	Know	☐ ☐ ☐	Streetwise	☐ ☐ ☐

GRIT

1	2	3	4	5	6	7	8	9	10	11	12
☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐	☐

Bad Box (8): take a Condition.

Hot Box (12): gain 2 Flow.

All boxes full, next last Grit sends you to the Death Roulette.

CONDITIONS

☐ Hurt (-1 Brawn)	☐ Scared (-1 Crime)
☐ Nervous (-1 Nerves)	☐ Tired (no penalty)
☐ Like a Fool (-1 Smooth)	☐ Broken (-1 to everything)
☐ Distracted (-1 Focus)	

Your 4th Condition is always Broken.

OTHER	
-------	--

FLOW

☐	☐	☐	☐	☐	☐
--------------------------	--------------------------	--------------------------	--------------------------	--------------------------	--------------------------

1 = +1 to a roll or fire a Feat. 6 = 1 Spotlight. Earn it with style, not gritted teeth.

SPOTLIGHTS	☐ ☐ ☐	CASH (start 1)	
------------	--	----------------	--

DEATH ROULETTE



LETHAL BULLETS

All Grit gone, you spin. A loaded chamber is lethal. Start 1. Load another at Reputation 6 and 12. Old heroes start with 2.

SIGNATURES

Two moves that are only yours. One off your Role, one off your Trope. Spend them like you mean it.

ROLE SIGNATURE

NAME	
WHAT IT DOES	

TROPE SIGNATURE

NAME	
WHAT IT DOES	

FEATS

Fire one for 1 Flow.

1	
2	
3	

PLAN B

☐ BLUFF	Talk or fake your way out of it.
--------------------------------	----------------------------------

☐ BACKUP	The cavalry, or the crew, turns up.
---------------------------------	-------------------------------------

☐ TAG	A massive piece you set up ahead of time and drop at the exact right second. Tick it when you burn it.
------------------------------	---

OUTTAGGED

KIT / NOTES

GRAFFITI

GEAR

RIDE

NOTES